AMENDMENTS TO THE CLAIMS

Kindly amend the claims as follows.

Claims 1-20 (canceled).

Claim 21 (currently amended): A game kit comprising

    a) a plurality of fracture-resistant spheres, with at least one sphere having a visible figure inside;

    b) at least one information indicator; and

    c) a random number generator;

    wherein the at least one information indicator further comprises indicia that indicate specific properties to be associated with the spheres in the context of a game setting.

Claim 22 (previously presented): The game kit of claim 21, wherein the random number generator comprises at least one die.

Claim 23 (previously presented): The game kit of claim 21, further comprising a plurality of markers for use in defining a playing field.

Claim 24 (previously presented): The game kit of claim 23, wherein each marker further comprises a flat base.

Claim 25 (previously presented): The game kit of claim 21, wherein at least one of spheres is of a different size than the other spheres.

Claim 26 (previously presented): The game kit of claim 21, wherein the number of information indicators equals the number of spheres, and each information indicator further comprises at least two values.

Claim 27 (currently amended): A method of playing a game comprising the steps of:

    a) providing a plurality of spheres, with at least one sphere having a visible figure associated with it,

    b) providing indicia associated with the plurality of spheres;

    c) providing a random number generator;

    d) placing a first sphere inside a defined playing field;

    e) _physically_ striking the first sphere inside the playing field with a second sphere; and

    f) using the random number generator in combination with the indicia to determine an outcome.

Claim 28 (previously presented): The method of claim 27, wherein the random number generator comprises at least one die.

Claim 29 (previously presented): The method of claim 28, wherein the playing field is defined using a plurality of markers.

Claim 30 (previously presented): The method of claim 28, wherein the playing field is defined using a game surface.

Claim 31 (currently amended): The method of claim 28, wherein the second sphere strikes the first sphere by _entering the playing field after_ being launched from outside the playing ~~area~~ _field_.

Claim 32 (previously presented): The method of claim 31, wherein the position of the first sphere in relation to the playing field after the second sphere strikes the first sphere is a factor in determining the outcome.

Claim 33 (previously presented): The method of claim 31, further comprising the step of removing the first sphere from the playing field after being struck by the second sphere.

Claim 34 (previously presented): The method of claim 31, further comprising the step of
repositioning the first sphere in the playing field after being struck by the second sphere.

Claim 35 (currently amended): A game comprising:

a first sphere having a first value;

a second sphere having a second value; and

instructive indicia describing rules wherein the first value is compared to the second

value when the first sphere contacts the second sphere to determine an outcome.

Claim 36 (currently amended): The game of claim 35, wherein the instructive indicia further
comprise a rule that the first value is modified before being compared with the second value.

Claim 37 (previously presented):   The game of claim 36, wherein the first value or the second
value is modified by a first number generated by a random number generator.

Claim 38 (previously presented):   The game of claim 37, wherein an outcome includes
removing the second sphere from the game.

Claim 39 (previously presented):   The game of claim 37, wherein an outcome includes
reducing the second value.

Claim 40 (previously presented): The game of claim 38, wherein the second value is modified
before being compared with the first value.